

ST315

Kiln Temperature Programmer



FEATURES

- 9 programs—each with up to 9 segments
- 1 controlled heating / cooling ramp + 1 soak per segment
- Ideal for glass or ceramics use
- Soak times up to nearly 100 hours
- Ramp rates from 1 to 999°C/hour + full
- Programs can be reviewed or altered while firing
- Program Pause & Segment Advance facilities
- Keyboard lockable
- Delayed start facility - up to 4 days
- Power failure recovery
- Energy used display
- Optional alarm/safety relay
- Power relay version available

DESCRIPTION

GENERAL The ST315 is a 9-program controller designed for glass, ceramics & pottery use. Each program can have up to 9 segments. It is fully adjustable with a detailed 5-lamp mimic display & continuous display of program & segment numbers. Each segment comprises of a ramp followed by a soak. Ramps can be heating or cooling. It executes a controlled ramp to the soak temperature where it dwells for the required period then executes the next segment. The end of the program is marked by selecting 'End' while entering a ramp rate. Natural cooling then follows.

SETTING UP Press the ➡ key to flash the program number display – this can be changed if required with the ⬆ & ⬇ keys. To change any of the controller's settings press the ➡ key (or reverse with the ⬅ key) until the required lamp on the mimic display flashes. The current value will be displayed together with the units (°C, °C/hr or hr.min). Change the displayed settings with the ⬆ & ⬇ keys which can be held down for acceleration. All settings are remembered while the controller is powered off. The keyboard can be locked to prevent tampering.

FIRING The START/STOP key is used to commence or halt a firing. The progress of the firing is shown on the mimic display. If a start delay has been set then the delay time remaining will be displayed. During firing the settings can be reviewed and altered if required, the program can be paused/resumed or a segment can be advanced. During soaking the soak time remaining and the soak temperature are alternately displayed. In the event of a power failure the controller will intelligently re-commence firing when power returns.